

## THE COMPUTING POWER OF PROGRAMS OVER FINITE MONOIDS<sup>1</sup>

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### ABSTRACT

The formalism of programs over monoids has been studied for its close connection to parallel complexity classes defined by small-depth boolean circuits. We investigate two basic questions about this model. When is a monoid rich enough that it can recognize arbitrary languages (provided no restriction on length is imposed)? When is a monoid weak enough that all its computations can be realized in polynomial length? Surprisingly, these two properties appear to be dual to each other.

*Keywords:* Programs over monoids, nilpotent groups, unambiguous concatenation, wreath product

### 1. Introduction

Finite monoids can be used as language recognizers in many different ways. Classically, one would use a morphism  $\phi : A^* \rightarrow M$  and a subset  $F \subseteq M$  to recognize the language  $L = \phi^{-1}(F) \subseteq A^*$ . It is well-known that this framework characterizes the class of regular languages and the algebraic point of view provides a most powerful set of tools to understand and classify the combinatorial properties of such languages (see [5] and [6] for a detailed description of this approach). In this model, the morphism can be seen as a very uniform way to translate a string  $a_1 \dots a_n$  in  $A^*$  to a string  $\phi(a_1) \dots \phi(a_n)$  of monoid elements which is then evaluated in the monoid to yield the value of the “machine”  $M$  on its input.

In [1] and [4], a more general device to transform a string in  $A^*$  into a string of monoid elements was introduced. An  $n$ -input  $M$ -program takes as input a word of length  $n$  over the alphabet  $A$ . It is allowed to query the input positions in arbitrary order and each position can be queried several times. At each query, the letter read in the given position is transformed to a monoid element (precise definition is given in the next section). In this way, the input word  $w = a_1 \dots a_n$  gives rise to a string

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